



Guide to Virtual Reality

Virtual Reality is a fascinating way to travel using nothing more than the power of technology. With a headset and motion tracking, VR lets you look around a virtual space as if you're actually there, or play a game like you're really in it. VR headsets and applications available in the Spark! Digital Media Lab can be used to experience VR and get a start in 3D design for Virtual Reality.

Lab resources:

Equipment

- » 4 Oculus Go Headsets
- » 4 Oculus Rift Headsets
- » 4 HTC Vive Headsets

Software

- » Unity: a development platform for creating 2D and 3D games and experiences.
- » Mindshow: an app for creating, sharing, and experiencing shows in VR.
- » Blender: a 3D computer graphics software toolset.

The lab is outfitted with 4 Mac & 4 PC desktops. Most software is available on all desktops.

Come in for a Spark! Media Lab orientation

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Keywords for catalog searches

- » Virtual reality
- » Virtual worlds
- » VR

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Online resources:

[Unity: Getting Started with VR](#)

[Build Your First VR App](#)

[Raywenderlich Unity Tutorials](#)

[Blender: Getting Started](#)

[YouTube: Mindshow with Oculus Rift Tutorial](#)

[YouTube: Creating Animation with Mindshow](#)

Blogs & Articles:

- » [Road to VR](#)
- » [Upload VR](#)
- » [VR Scout](#)

